



MSDSL Tie Breaker Rules:

Tiebreakers—Two Teams are Tied

If two teams are tied on the basis of points earned, the team's placement will be determined in accordance with the following sequential criteria:

- (a) Winner of head to head competition
- (b) Winner of most games (all games).
- (c) Best Goal spread (goals scored minus goals against) in all games (4 goal max per game)
- (d) Fewest goals allowed.
- (e) Coin Toss

Tiebreakers—Three Teams That Are Tied

If three teams are tied on the basis of points earned, the final rankings will be determined in accordance with the following sequential criteria. If a criterion creates a situation where the three-way tie is broken, then the tiebreaker for the teams that are tied resorts to the two team tiebreaker specifically for those teams.

- (a) Points earned in head to head competition among the teams
- (b) Winner of most games (all games).
- (c) Best Goal spread (goals scored minus goals against) in games among the tied teams (4 goal max per game)
- (d) Best Goal spread (goals scored minus goals against) in all games (4 goal max per game)
- (e) Fewest goals allowed in games among the tied teams
- (f) Fewest goals allowed in all games.
- (g) Drawing of lots.

Tiebreakers—Four Teams That Are Tied

If four teams are tied on the basis of points earned, the final rankings will be determined in accordance with the following sequential criteria. If a criterion creates a situation where the four-way tie is broken, then the tiebreaker for the teams that are tied (either two or three teams) resorts to the two or three team tiebreaker specifically for those teams.

- (a) Points earned in head to head competition among the tied teams
- (b) Winner of most games (all games).
- (c) Best Goal spread (goals scored minus goals against) in games among the tied teams (4 goal max per game)
- (d) Best Goal spread (goals scored minus goals against) in all games (4 goal max per game)
- (e) Fewest goals allowed in games among the tied teams
- (f) Fewest goals allowed in all games.
- (g) Drawing of lots.